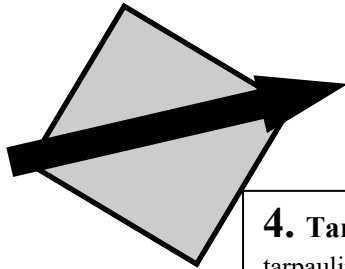## Class 5p (ponies) and 6 (horses) and 5d (donkeys, mules)
November 2024 Medium Level, 10 Obstacles each out of 10
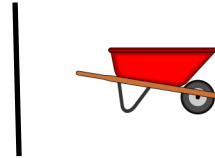
Please access your personal profile to see at which level you are currently working .
THE JUDGE MUST HEAR THE REAL SOUND! DO NOT INCLUDE MUSIC OR A VOCAL COMMENTARY REMEMBER SAFETY FIRST!   **FOLLOW THE ARROWS**
CLOSING DATE FOR ENTRIES IS MIDNIGHT ON 30th NOVEMBER 2024 WHEN YOUR ENTRY IS RECEIVED SAFELY BY THE CLUB OFFICE YOU WILL BE SENT A UNIQUE ENTRY CODE. IF YOU DO NOT RECEIVE THIS CODE PLEASE CONTACT THE CLUB BY EMAIL YOUR ENTRY IS NOT VALID WITHOUT THIS CODE. REMEMBER you must keep your lead rope loose and keep moving forward between obstacles with no circling. If you do have a tight lead rope, stop or circle BETWEEN obstacles you will lose a mark from the next obstacle's score.
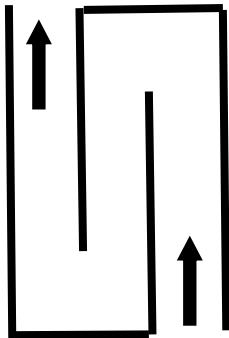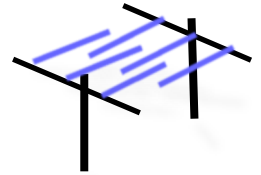
5. Pole. Horse to walk over pole with front feet, halt for three seconds then then back up over pole without touching it with his feet, then walk on over pole.

6. Wheelbarrow. Handler to push a wheelbarrow, pushchair, stroller, pram, any wheeled vehicle in front of him while safely leading his horse for 5m (15ft).
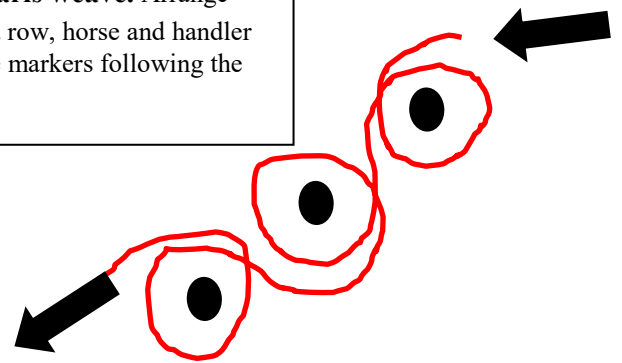
4. Tarpaulin. Trot horse across the tarpaulin from corner to corner. Horse must trot over the **corners**. Handler can be anywhere.

7. Noodle walk. Guide your horse through six noodles safely in walk. See Handbook for construction help. Make sure noodles are at horse's chest height.
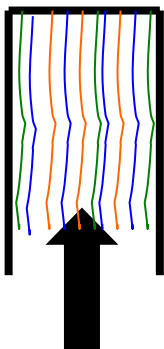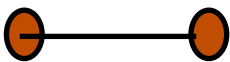
3. S bend. Build this carefully. Refer to handbook for sizing and see arrows on this diagram. Horse and handler to walk through S bend without touching or stepping over poles.

8. String of pearls weave. Arrange three markers in a row, horse and handler to lead around the markers following the red line.
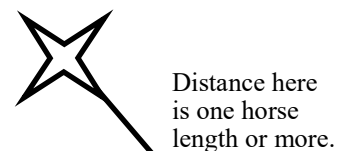
2. Jump. Horse OR handler to jump from TROT. But both must pass the jump together so that the belly of the horse and the handler are level as the jump is made.

9. Send. Handler stands at star **with horse beside him** and THEN sends horse to stand front feet in hoop. Feet must not touch hoop.

1. Curtain. Horse to trot through curtain, handler goes around the outside.

10. Horse must stand still for a count of three seconds then handler goes to horse and leads him out of hoop without his feet touching it.

Distance here is one horse length or more.

START

FINISH