

Groundwork: using lead rein, neck rein or liberty.

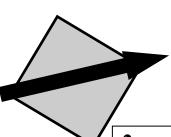
Ridden: one rein which can change sides, rope around the neck THIS COURSE IS THE SAME AS RED LEVEL WHERE YOU CAN HAVE TWO REINS ATTACHED TO A HALTER, ONE REIN THAT CAN CHANGE SIDES OR A ROPE AROUND THE NECK

GREEN LEVEL EQUAGILITY November 2024

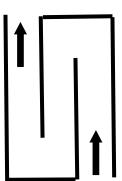
This is a two phase class, there are only five obstacles to negotiate. First you must complete the five obstacles on the ground with a halter and leadrope, a rope round the neck OR at liberty then you mount the horse and ride through the obstacles at the same pace as on the ground with one rein which can change sides and/or rope around the neck

For safety bridles and saddles are allowed (with or without trees), you may use a bareback pad (no stirrups) or saddle blanket and surcingle or ride bareback. If you use the bridle rein you will lose marks. You may have a neck strap or neck rope on the horse for safety.

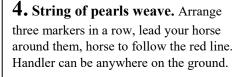
The filming must be continuous without a break between the groundwork and the ridden part so put any saddle onto your horse before you start. You may wish to put the bridle on between the groundwork and the ridden work. THINK SAFETY AT ALL TIMES. DO NOT TAKE CHANCES you will not be judged on your riding style but your ability to be with your horse as he carries you around the course. Closing date for entries is 30th November 2024 WHEN YOUR ENTRY IS RECEIVED SAFELY BY THE CLUB OFFICE YOU WILL BE SENT A UNIOUE ENTRY CODE, IF YOU DO NOT RECEIVE THIS CODE PLEASE CONTACT THE CLUB BY EMAIL -YOUR ENTRY IS NOT VALID WITHOUT THIS CODE. REMEMBER you must keep your lead rope loose and keep moving forward between obstacles with no circling. If you do have a tight lead rope, stop or circle BETWEEN obstacles you will lose a mark from the next obstacle's score.

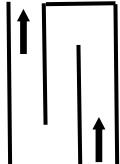


3. Pole. Horse to walk over pole with front feet, halt then back up over pole without touching it with his feet, then walk on over pole.



2. Tarpaulin. Walk horse across the tarpaulin from corner to corner. Horse must walk over the corners. Handler can be anywhere on the ground.





1. S bend. Build this carefully. Refer to handbook for sizing and see arrows on this diagram. Horse to walk through S bend without touching or stepping over poles. Handler can be anywhere on the ground.



5. Hula hoop. Horse steps cleanly into hula hoop with front feet for a count of one, then walks out of hoop. Any touches of the hoop will lose marks.

START